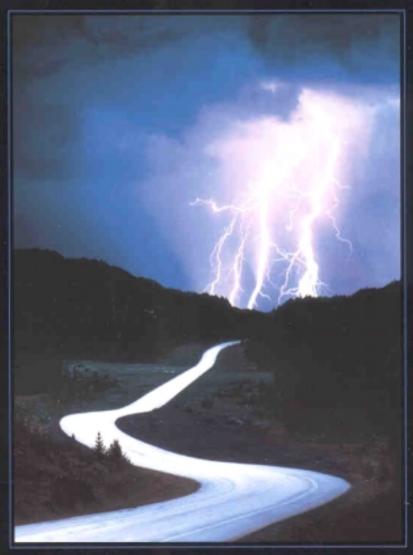
Welcome to the July's Candy Bar Seminar Series



INNOVATION

THE BEST WAY TO PREDICT THE FUTURE...
IS TO CREATE IT.



Location: STRICOM Innovation Center

Date: 14 July 00

Time: 2pm - 3pm

POC: Joe Pellegrino

(407)384-3960

Email your reservation to

joe_pellegrino@stricom.army.mil



Virtual Viewpoint System

- Relevance to STRICOM public:
 - Virtual Viewpoint System is a very faithful, real time "Virtual Reality" system
 - It can be used for "Virtual Reality" communication
 - It can be used to embed real world actions inside computer graphics world
 - It can merge multiple real world actions in one 3D space
 - It is developed by Zaxel Systems, Inc. in Pittsburgh, PA, jointly with Carnegie Mellon University
 - Virtual Viewpoint System captures videos by multiple cameras and converts them to 3D structures, and can recreate any viewpoint images in real time
- Briefly describe what you plan on presenting and demonstrating
 - We describe the architecture of Virtual Viewpoint System, and the proposal to make a higher resolution, more realistic system
 - We will be demonstrating Virtual Viewpoint System on a PC